

Dear Tommytony, [WARNING EXTREMELY LONG WARHUB HISTORIAN POST]

grinning •

I think at this point we will have known each other for 4 years (This February)!!!!! Slowly we have all lost time for this server, but I remember the good old days very distantly. The absolute first time I logged onto warhub, tommytony was AFK and I was confused (Classic). I continued to log on every once in a while because I really had no idea what the War plugin was or how to use it. However, finally after probably 3-4 hours, I logged on again and this time "tommytony" said hello! We then started to play War in a warzone that resembled Canada. The name escapes me but the experience was magical! The quality of the warzone was much less so than some that have been made today, but then again this was when "Mincraft" itself was limited in what you could do. Basically right after "hMod" wasn't particularly maintained well and bukkit became a thing. I think the warzone was called "peaks" or something. After we finished our games through about 3 warzones, you asked me if I wanted to make a warzone! Now this was way before you trusted me so there was no worldedit! Nevertheless, we traveled off into the pixelated sunset searching for a location! Since lava blocks are cool, I decided I want to make a volcano warzone. I finished it quickly, although it wasn't good, we played it, and gradually I improved it. From this point on, it was tommytony, Xamyra, and GrinningTheIRS all in the volcanoes warzone (Yes my name was still GrinningTheIRS at this point because taxes and stuff). On this same original warhub map, I remember we ventured to (2000,2000) where I built the city of Mecca and you laughed your ass off because you gave me access to WorldEdit to build it. I also think I remember you making a Valentines day warzone for your girlfriend, I actually don't remember how that worked out. But nevertheless, we had plenty of late night discussions about solving the worlds problems, you getting angry at me for expressing my thoughts over multiple lines instead of in a wellformated paragraph. We talked over and over, I then took a slight break from mincraft, come back, Xamyra is promoted to the new "Moderator" class. You soon logon and exclaim my name "GRINNNNINGNGINGIGNGIGNGIGNG" then my name turns blue. I feel like you legitimately missed me, and I missed you bae <3. We went on to go through a map change. I started to embrace Warhub as a free build world in a sense, then built a 12 bit APU that you called me crazy for. Multiple Times. Warzones evolved. People came and went. The moderation team of Xamyra, tommytony, GrinningTheIRS, and zeakle reigned (Sorry thats all I remember, I'm sure there were more). We then entered the warhub golden days! A Time of peace of prosperity, and what I think was the start of a 1 year period of #thebestofwarhub. In this time, a new server concept spearheaded by the tommytony was created. So there were multiple worlds #multiverse: survival, creative, warzones (I think), and clan wars. Now I pushed the clanwars concept hard, but we never really got through it in a productive way... However I thought it was a good idea (Tom probably continues to shake his head at me). Now this is about the time when randompie joined the server. Prepare for a funny story. Now randompie was a new recruit, and I told him to build a house in "clanwars" and join a clan. Now apparently this was perceived as forceful and randompie holds it against me to this day. He told me to copy and paste his house from "survive" to "clanwars" and apparently I left a piece of his dirt house somewhere and he has held it against me to this day. Sorry squad, I take credit for randompie going insane. Again, randompie felt forced into joining a clan with people that he absolutely ended up hating, and blamed me for it aswell. Meanwhile, Xamyra and I are straight flexing in our mod castle, completely world edited, JChilling. Tommy!!! WHY DID YOU NOT TURN OFF WORLD EDIT!!!! I think it would have been slightly more fulfilling to actually build a legitimate castle. But WorldEditing supplies in sufficed. Now I'm not really sure what happened after this. Besides randompie, Xamyra, and I took the liberty of nuking the whole map with an angry tommy. That ends my perceived golden days, when we were small enough and not yet organized (Sorry Zac). I know this has been all over the place, but I don't quite remember well enough. I hope you can at least laugh and cherish some of these memories. Sincerely and Forever Grateful of the Good Times Your Amazing Work has Brought Me, grinning AKA GrinningTheIRS AKA Secret Lover of Nathalie (I hope she still works with you tommy)

P.S. Your work that almost made you fail college, has brought a great deal of people joy and I think that you should be proud of that!

P.S.S. This is only the first year of Warhub History Official Disclaimer

Reputation: ★ 3 | Posts: 6 posted 3 years ago | last edited by **grinning (/user/grinning)** 3 years ago





Dear Tommytony, [WARNING EVEN LONGER POST WITH PICTURES AND MINOR PUNS AND JOKES]

I first started playing on Warhub back when I was a moderator on the ObsidianCraft server. I used Warhub as a way to get away from the annoying little needy people on the server, and it worked. The community was nice and very helpful. Eventually I left ObsidianCraft and was on Warhub all the time, this is around when Karma first came out, I didn't understand it at all, thankfully the moderators online where able to help me understand it. The Time Crafter was the one that really got me into everything, I asked on chat if there was anywhere I could build, he was the first to reply, tp me, give me a plot, and ha ha, give me creative (as a new player) I built my little shack and a little store, and I stood there and players actually walking but came in a "bought" things and left. I thought it was the coolest thing ever. I played war with many people and it was a blast! Eventually TimeTown was destroyed and turned into TimeCity, where I built TimesSquare, we celebrated the next 3 updates to the war plugin in that little building dancing around fire arrows and whatnot. I remember you building three large warzones and showing off the war plugin at some convention, so we all played war in the warzone just so you had something to show off. The Time Crafter was offline for a long time, and I didn't have anything to do, so this fella named Randompie helped me find a snowy mountain that had no players or buildings on it. There I build a remote log cabin for me to spend some time alone yet still be on my favorite server. As time went on (2 days later) a fella named TFToodie found my cabin, and built a cabin next to it while I was offline. One day we came online at the same exact time, walked out of our cabins and looked at each other. It was like love at first sight.... IK He and I became friends for a bit and built walls around our cabins to form the starting of a town, that town grew fast, we had to have a dedicated person for building roads. TFToodie then decided that it was time to stop playing and didn't come back every again, With the amount of people in the town, I unclamed our cabins and gave the town to another person who I beileive was named minicasadia. I had my IRL best friend GoldenGpanda come online and help me build a large town at the edge of the world in the ocean. We spend weeks on this town until it was all plotted and ready. The day I opened the town for others to join in on was the day that I was promoted to zonemaker by karma. To be honest I never really built any warzones because it took forever for them to be slotted in the Warhub, I do remember atleast building some warzones. After building this town I started working on constructing a moderation HQ for the very helpfun moderators, during this construction I was banned.

The Story of Zac's first Ban in the history of Minecraftia: It turned out that while I was working on the other town, the first town I had created was no longer active, therefore they unclaimed it (World Guard at the time) and left it there. Someone came by and griefed it, pouring lava everywhere. navalman - a moderator came to the scene and didn't even logblock, just assumed that I wanted people from my old town to have to live in my new town and thought I griefed it on purpose. Thankfully goldenGpanda was able to get ahold of Greybeard to look over the situaiton - that GreyBeard was infact grinning. Grinning logblocked the area of lava and punished the real people, and unbanned me. He also instead of punishing navalman - just had a nice chat with him and trained him on how to use logblok. IT was amazinng.

I build the moderation HQ and every moderator had an office and everything they needed to perform more as a team, you loved the building and spend two hours building our large office at the very top. The one thing you hated about the moderation HQ was the tower that shot flaming arrows at bootcamp. Then the server reset to a new map. This was your best spawn by far. Underground tunnnels that had some water elements, the jails were 1x1 spaces. The spawn point showed you the entire world. It was perfect. You dedicated a spot right next to spawn for me to build Warhub City. That was my project for the next month, On that project I went from Minimod, to Moderator, to Greybeard. Many people were angry that I ranked up faster than them and claimed I was karma Farming, but no matter. Jack0000000 and Minicasadia helped me get the city built, KNEjk helped build the massive sign aimed towards spawn advertising the city, and many people flew over and asked for a plot. It was lots of fun! Especially with bootcamp right at our front door. I could remember one night, seeing Avense online and sending him chat messages and not getting a reply. Therefore I tp'ed to him and snapped the photo of him Karma Farming which I do think I still have today.



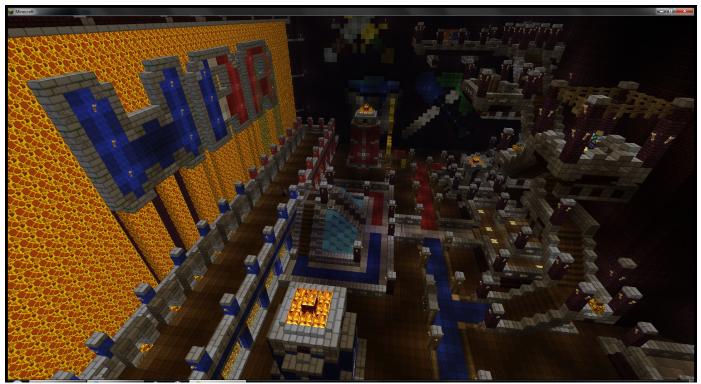
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This was also around the time that grining and I were on mumble all the time chatting and having fun. We also made a faction on the survive server and created the blackmarket to the entire survive community. Our faction was the strongest and made the most money by farming items and selling it at our /warp ZacGrinShop.

After awhile the city went well, yet you asked me if I could build you a spawn. So I did, I looked up island seeds on minecraftforum and spent hours until I could find the right one. I found one you checked it out and approved it, so I stared building. I used an old server in my room to run the map so I could use world Edit. My server crashed however, so jack061996 hosted for me for awhile, then jack0000000, then cmastudios, and finally it was handed to Warhub. Where I spend many days working on the spawn to complete it. Eventually it was completed.



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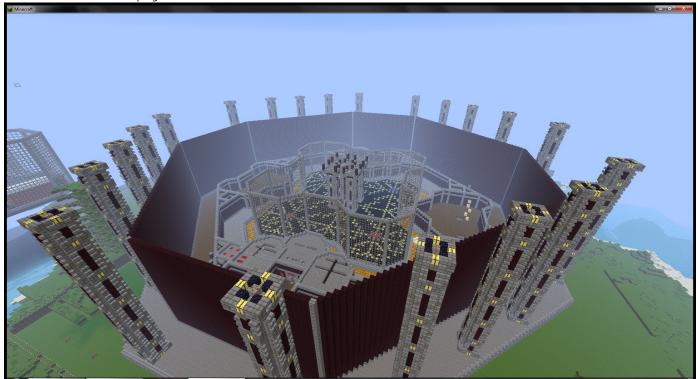
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Once most of the city was done, you gave myself and Fjederhaek a job to do. You wanted to have the War Plugin to have some inter-server events. The first in mind was having people come online Warhub and to a tourney. Therefore we talked and I sketched up Warhub Arena, the larges build I have ever done but never completed. It was very difficult to make considering that it used World Guard and World Edit to paste in Warzones. So we could have an interchangeable Arena. This was around the same time that people were building Ironball Arena's all over the creative world all after Rainbow Lollipops great idea of a new game.

Pictures of Warhub Arena in progress



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Then I shipped off to my first summer camp job. When I came back i hopped on to a warm Welcome from all the people that commonly came on mumble, along with you and grinning. We talked about the future of Warhub and that it needs a more simplified spawn that directs people to the battle and the community all at the same time. Thats when I created the Volcanic spawn that it has been for some time. Some people have said that it was the best spawn ever created - I had always favored your spawn with the underground tunnels.

After seeing some activity from people and hearing that some people wanted War to be more combatible for different gamemodes and/or minigames, I started work on the Warstation

All in all, Warhub was a great server. Sadly - Warhub is no longer, cmastudios backed up everything he could, and the server that once was Warhub is no longer. We are however working on making a small server with some warzones for anyone that wants to relive the times. But it might not be the same. I loved playing on Warhub, the community was the best thing to offer from it, kind people. Today all that is left is a handfull of people from that community, hence why I've done my best to have it stick to the name tommytony's gaming community. That is exaclty what we are, a community of kind respectful people, playing game together, all formed and created from the idea one crazy canadian motherfucker had one day on creating a minecraft server.

I will end my memories of Warhub with this video that ShooshPapper created awhile back.

https://www.youtube.com/watch?v=ENAf2DQisDA (https://www.youtube.com/watch?v=ENAf2DQisDA)

EDIT: I just would like to recall this one last memory. I created a small poem that I put on a flaming torch on every spawn I built, and Warhub City.

"May the light guide those who are lost back home, may the light guide us, into the unkown."

Community Adviser - Communication Management, Public Representation, Finances

Reputation: ★ 79 | Posts: 615

posted 3 years ago | last edited by Zacraft210 (/user/zacraft210) 3 years ago

Ф



Dear Tommytony,

As it appears that people are taking this seriously I will tell my story. I was semi-invited to Warhub by my brother's friend this friend being Weled I'm sure many of you have heard of him. So I remember first getting on and arriving in that famous Tommytony spawn (the one which down the line would be griefed.) I didn't know what this server was and I had no idea of "War". I had came to this server after leaving my previous one as the only was a douche and he'd reset the whole server and banned a bunch of players at the start as they were mining to close to spawn. On that server it was pure survival and I loved it! So I'd never really tackled creative mode, so I gave it a shot. My memories of this time are quite thin, but I remember distinctively I built Super City over small lake. This city had many events go on in it and if you don't remember it was griefed by HDxSh0TzZ1 and jww910. As on my previous server I loved the survival at the time warhub had its own survival world. I remember building a house with HDxSh0tzZ1 with a floor made in a checker pattern with stone slabs and wood. I then remember getting into arguments with HD and I asked an admin to help me out and make him leave me alone. I think the admin who "came to the rescue" was grinning: P. He didn't really help... Also he blew up my house with creepers (accidentally: I). So needless to say I was pretty pissed. Other memories I had were when I met jww910 and we made Super Castle together and I had a lot of fun when we did that. Now then there's the time far in the future that I became a Mini-Mod; o. I remember one of the snotty annoying players I can't quite remember the name, just reached 500karma too and acted like my mentor. I'm

pretty sure not soon after he was banned x). I had a lot of fun as a moderator. I remember when quartz blocks had just been released and Zac built that awesome building in spawn and he asked me to do the roof in his style of building, personally I thought I did a great job as I wasn't really too good of a builder back then (possibly still now:P). A big time on the server was when me and Arc built Luscette Kingdom together. I had so much fun doing that, with a bunch of people on the server wanting to join in to our role playing and each have their own place in the kingdom! I remember the incident with CSH (which zac has heard many times). Where he had claimed half our castle and he was starting to grief it cause we had an arguement. Luckily when Zac came he unclaimed the area and I set 2 warps to each end of the claim so I could prevent Zac from allowing him to destroy our kingdom! So HA I beat the admin and he gave up:P (jk). I remember the War Olympics, which yanno never happened but I still enjoyed setting it up and getting people into the selected teams. And of course who can forget Ironball, which almost single handedly kept Warhub alive for a few more months and I feel like my bro never really got enough credit. So these are my stories of Warhub, I could tell the more recent ones but I feel it would be redundant.

From Super0JET0 <3

Community President - Super0JET0 (Jared)

Reputation: ★ 42 | Posts: ❖ 457 posted 3 years ago





Dear Tommytony (Fun fact: all this took place withing the 1-40 minecraft fps range!)

I first joined warhub back in summer/fall 2011. I joined because my friends little brother (jacklego5) told me about the server and we were gonna play together. I was somewhat onfused towards the start especially with the super simple spawn (the desert spawn with only the warhub in it) but my friend told e to warp to this small city that he and his friend had. I was super happy because i could use /i and get any item i wanted! i spent hours building (looking back the house was absolute shit! xD) and it was so much fun. The next day I noticed in chat that the other players had different color names and i found out it was because of ranks. I then asked how to become the next rank. I then went to bootcamp where I made my brother do it for me because i didnt like minecraft spiders xD. Bam I was a builder. I then met a guy named ethanrox100 I wasnt sure where i could build yet and he let me have an apartment with him and he was so nice (cant remember if this was before or after bootcamp)

I played the server for hours upon hours mostly playing survival at my noob home when I saw someone say "join war!" I forget what my first map was but it was probably nuketown or some classic like that... I fell in love... this inspired me to want to make my own zones! I asked how and someone gave me /zm so that I could set zones but not have the rank till after the zone. I got answers from 90 different people on how to become a zonemaker "build 2 zones and get approved, build 1 zone, just ask" all these different things so I just buildt a small zone because there was no creative mode for me. With the help of jacklego5 I had buildt my zone and had been waiting days to learn how to set it when @grinning (http://community.tommytony.com/user/grinning) came on and helped me set it up! After playing for a little bit he promoted me to zonemaker! <3 @grinning (http://community.tommytony.com/user/grinning)

Later on after playing warhub for a while and a map reset i decided to build jacktown! I invited all new players and was building the wall up all myself then a od was like hey, you know i can just instantly build that for you and he showed me world edit. i was like ohhh em g i want that they told me i need to become a minimod first. I started to become more active and was answering everyones questions in hopes of getting noticed and promoted. During jacktown i met a great person named @Arc08 (http://community.tommytony.com/user/arc08)!. During this time I buildt a zone called Castle-Defense with Davern (which @cmastudios (http://community.tommytony.com/user/cmastudios) took down 90x xD)

Then the age of karma started... after being a zonemaker for around a year or so at first i was kinda mad that i was the same karma as the newly made zonemakers but i learned to deal with it and i played so much more so i could become minimod. I eventually became minimod, i remember being in some sand area and as soon as i did i was so excited and i /kicked myself for 'ive always wanted to do that' (Yes i started that) everyone thought it was funny and @Zacraft210 (http://community.tommytony.com/user/zacraft210) tp'd me to the moderation training room with all the commands and such and i found out about modehat i felt betrayed xD Nothing much happened between that and moderator that i can remeber possibly a lot of drama, then became moderator and there was more and more minimods everyday that i tried to teach them the rules and they would not listen :p I remember. I was so excited and i was ontrack for getting greybeard within the next few months or so when my laptop decided to like die. I didnt do anything for a whole summer because of it and it seemed like i missed very little besides drama same fun warhub. (Might of been the summer when shoosh and gold took over)

I got really back into zonemaking and playing war then it was a lot of fun and i remeber when

@Thatcephalopod (http://community.tommytony.com/user/thatcephalopod) was a builder and a zonemaker and he made a great zone called Trench. We formed our own Warhub Olympic team with @Wubie (http://community.tommytony.com/user/wubie) and we were excited. Unfortunetly this event never took place but we were pumped and helped zac build. I remeber zac was building some arena when he told me to get this thing called mumble so he can just talk instead of typing to me. I came on and he explained to me what was going on. This made me get to know more community members more and made me felt more apart of the community. Eventually Zac was gone for the summer it seemed like everything almost stopped in a way but not the drama and @ShooshPapper (http://community.tommytony.com/user/shooshpapper) and gold (How does gold not have an

account!) When zac came back I really got to know him and others like @Wubie (http://community.tommytony.com/user/wubie)
@Soldier5449 (http://community.tommytony.com/user/soldier5449) & @Super0JET0 (http://community.tommytony.com/user/super0jet0) soon Zac trusted me to take over as temp admin while he was gone at camp and @Wubie (http://community.tommytony.com/user/wubie)
@Super0JET0 (http://community.tommytony.com/user/super0jet0) and I had some really good memories over the summer with mah bros! but basically i think you all remeber what happened over the past year or so.

Sorry for summarizing so much, (didnt want to type this for another hour) there was a lot of things i skipped like the drama and stuff that might be found in others stories and some peoples names etc. Overall Warhub has gotten me through some tough times in my life and has never made me not smile when coming on. I am really happy that I got to meet and become such close friends with all of you.

#Rekt #gg #11/10 #IGN

Reputation: ★ 49 | Posts: ❖ 405 posted 3 years ago



Dear Tommytony,

It is Thatcephalopod. Ceph, as some people know me. I don't believe I've seen you online for more than about thirty minutes total. I sometimes question why you are the figurehead of the community that I've never seen before, but all I know of you is your legacy, and it is an exceptionally good one.

My story starts at a time when I was just starting Minecraft. I barely even knew what servers were, and I only knew of one server. It was called Bashcraft and I cannot even remember the famous youtuber who hosted it. I enjoyed the server a lot, and one day it installed the War plugin. At the time, I didn't even know what the plugin was, but I loved it. It was a great time right around the spawn of 1.8 beta and I remember everyone just learning how sprinting would be used. I was the first one on the server who really started using sprint jumping to move faster.

Anyways, we get past that. Sooner or later, I found out the name of the plugin and tried to find out all I knew about it. I wanted the names and ips of every server that had War on it. It took a long time, and at one point I gave up because every last server I found was either dead or on its last legs. I found the old War website that had a server list of every server you knew had war. I checked every one but none of them were alive.

It was a long time before I was able to find the last server alive with War. I must say, I am exceptionally lucky to have found it because of the wonderful community that was Warhub. The first day I went on I was able to join a map immediately. I believe that it was on the old map Terminal, which I remember as being the first impressively popular map I saw. It lived on for a long time that I remembered.

It took a long time to get acclimated to the community. I wasn't really friends with anyone on the server, but I was able to make a few friends with the other plebeians and vagabonds. Sooner or later I was hooked on the server, getting karma and conversing with anyone I could. Eventually I went off and build Cephalopod Estate, the first decently nice house I had anywhere in Minecraft. At some point, I built my first zone, Bridge, which was... Unsuccessful, to say the least.

But that was just the beginning of my zonemaking experience. I would go on to make more and more zones, so many that I cannot even remember all of them. Jack mentions trench in his memories of Warhub. I don't even remember a zone named Trench existing, let alone building a Trench map. I cannot really remember the other zones I made from then until Bridge 2, which was, again, unsuccessful, but by then I got a little bit of a name behind myself. Soon enough, I made the zone I remember as being a smash hit, Gulch.

Lots of people liked Gulch, if I remember correctly, but eventually it got taken down and I built over top of the land. This was when you had a limited number of claim blocks, so, to conserve claim space and world space, I deleted everything in Gulch and proceeded to build a new zone. This was a terrible decision, and I wish I had kept Gulch, but that is in the past. If I remember, this is around the time I began to use the Mumble server. It was a little strange talking with people I'd only met on the internet, but you know, whatever. I had a decent amount of trust in the War server people that no one would hunt me down or something. I don't know, I was paranoid and whatnot.

Anyways, I'll talk about the community as well. I always felt like I showed up late to the party, not getting all of the in jokes and whatnot. This is accentuated by my tendency to completely disappear from the War server and mumble and such for months at a time. I have always returned from these absences, though, and I always plan to.

Sooner or later I got very close with the community, though I had been very close before. I shared many a laugh with such videos as How to Flip Pancakes Feat. Illuminati and other montage parodies. Very fun. After that, we've played many a game and it has been a wonderful time. I am so happy that we were able to become such great friends and that I was able to have such a wonderful time. Hopefully that can continue to happen for a long time to come. Even if Minecraft war has died down, it I'm still so grateful for all the wonderful memories, especially those I didn't include to ensure that this isn't a huge wall of text.

From.



 $\label{lem:condition} $$(\phi)$ is (μ) load-$5e17d576-d9c0-4829-8347-d077ba7e30e5.JPG)$ That cephalopod$

I need an intervention for using shitty weapons.

Reputation: ★ 15 | Posts: 76

posted 3 years ago



Ayo tao:

I realize it's been a while since you've been online. A lot's happened. Montreal iWeb data center burnt down, karma took over the world, and now Warhub is being hosted on a netbook in WalMart. Of course I'm joking. Those are some of the awesome jokes we all had:) The great memories.. Which by the way haven't stopped.

I'm not very good with long letters, but very good with long emails. You'd know. Anyway, I'd like to thank you for everything you've done for Warhub. None of us would be friends if you hadn't decided to boot up a minecraft server to host your awesome War plugin. The amount of money you've spent on hosting is incredible, and I don't think any of us are able to thank you enough for that!

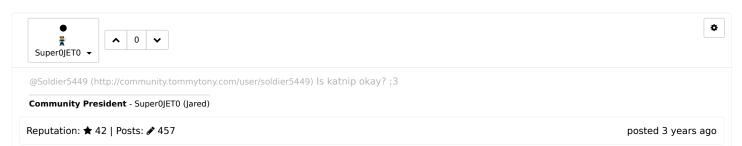
That's all I've got for now,

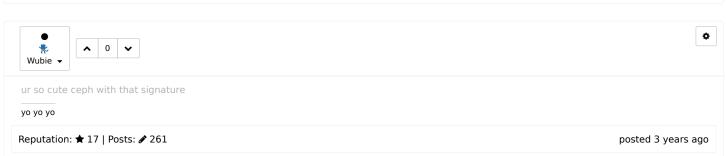
Dylan (Soldier5449)

P.S. Can I have some karma?

Community Vice President - Founder and CEO at Advantage Servers - https://advantageservers.com (https://advantageservers.com)

Reputation: ★ 24 | Posts: ❖ 393 posted 3 years ago





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Disclaimer: Memories shared here are my actual memories, shared from my memories point of view I have so many fond memories of Warhub, I know I joined a lot later than most of you, but you all accepted me like I was a new member of the family. I think that's really why I stayed with the Warhub server, because no other server seemed to truly welcome me into their world. My first memory of warhub was me running around spawn not knowing what to do, EXP potions had just been added into the game and someone was flying around spawn spamming EXP potions making everyone's game crash but not mine (until I became too boastful of how good my computer was, then they targeted me and made me crash). Oh I don't know how I decided to stay with Warhub when that was literally the first thing that happened to me. But I did choose to stay, and I met Jack0000000 (7 zeroes). I believe he was a minimod at the time, and I was a builder, and he had just built Jack Town. Jack and I became friends very quickly, and I spent all of my time as a builder in Jack Town. I remember playing ender tag, where everyone had ender pearls, and everyone had to run from the person who was it. If you got hit by a snowball then you were it. I also remember my first job (in Jack Town) I sold food at the large apartment/store complex at the front wall of Jack Town. Towards the end of my time as a builder I also enjoyed spending time in the survival world. I met my best friend in that world, I unfortunately do not remember his entire name, but I think it was asdy. We decided to build a house together, but a house for everyone, everything we did all our resources and food, as well as our house was open to others. We built a large apartment like building, with many many rooms to fit all our future friends in. as more and more people moved in, Blist, Ashley, Dreamspark, etc... We were able to gather more and more resources and have more influence. We had a great big farm and an organized fishing dock. As I think back on it, our place was not pretty, but it was very functional. We were not rich by any means, but we had what we needed. But one fateful day one of our neighbors, a minimod was giving away diamonds and gold (I think he was leaving the server or something). Our power and wealth was not earned, but donated to us by a wealthy man, in his chests he had four stacks of diamond blocks, and a lot of gold. But this did not make us greedy or hungry for more, asdy and I returned to our house with our diamonds, and put most of it in the shared chest, keeping very little of it for ourselves. I don't remember mobs being a problem ever again. Unfortunately all good things come to an end, asdy quit the server, the most traumatic part was that he didn't actually say goodbye. Instead he left a well built grave out of gold and iron, and left a sign explaining that he had left. From then on I still went on the survival world to hang out with my other friends, and to keep things running smoothly at the complex, but it wasn't the same. within a month the survival world was taken down, and the grave of my friend was gone. To this day I refuse to play survival mode in any game just because it brings back the memories and makes me sad, sad that every memory you made can just go away because someone else needs the space on their computer for something else.

Sad that the survival world was gone, and that our community house was erased, but still determined to keep the community alive, I set out with my new minimod powers to build the Arc Hotel. It seemed incredibly tall, with many levels of low, middle, and high end hotel rooms built so I could rent them out to new members of Warhub so they had a place to stay while they built their own houses. The hotel became more of an apartment complex and was complete with a swimming pool, dance floor, theater stage, and in door hot tub, the place became very popular. I made a lot more friends on warhub, and my influence grew. It was during my time as a minimod that I met soldier, wubie and SuperOjeto. While my old friends became less and less active on warhub, I met many new friends, many of which I am still friends with today. So many amazing things happened while I was a minimod, I started building my house, I was involved in a castle roleplaying thing with Blist and many others, I think I had my first conversation with cma while I was a minimod.

When I became a moderator, everything changed, I mean everything changed. Warhub went from a fun pass of time, to something serious, something that became a responsibility. I now had to help protect warhub against griefers and hackers, and I even got hacked by andriy many many times. I became an enforcer of warhub law, a guardian of Karma. While there were still good things, like mobfighting arena's and the outstandingly well done kingdom roleplay that Jared and I created. In our little kingdom we had a good number of people that spent a lot of time to make it something really special. and when it was nighttime Jared and I would spawn in a single horde of terrifying monsters that would invade our town and the citizens would have to fend them off, and prevent them from reaching the castle. However there was a lot of drama over who actually owned the land, and Zac got involved in it. I had asked a minimod CSHmatkov to claim a small part of land for me because I didn't have enough claim points, in return I would make him a prince in the roleplay and he would get to join us. However instead he started taking everything into his own hands, and started messing up things in our part of the claim, while this eventually got settled, it was unnecessary drama in my head. Unfortunately zac shut the whole thing down for some reason, and that caused me to have a very bad opinion of the greybeards except for cma (cma your awesome). I couldn't wait until I became a greybeard, I was going to help make warhub great again, while of course not abusing any of my power, and actually talking with the regular people of warhub and the greybeards about everything. NOPE!

I think I was greybeard for 3 days, then zac cma and grinning became an even higher rank, and I got stuck with guru, who had even less power than a minimod, even though I had proved my loyalty to warhub by getting enough karma to be a higher rank than a minimod, I got stuck with the crappiest rank ever created. They didn't even let me pick my own color for it considering I was the only guru. I became even more distant from zac, and sure that he was just a power abusing dummy who was afraid of any change outside his vision for warhub. Warhub became less fun and I became more innactive, I tried to find other servers, but warhub was just such a great server that I in fact stayed and became active once again. I decided zac wasn't such a bad guy, and that in many ways he was just like me. I quit the warhub justice team, and decided to simply be like a war guru, and play war. I revived some of my old warzones and just hung out with my friends. I built an amuesment park, underwater ironball arena, and helped with the fourth of july fireworks. I apparently gained zac's trust, or maybe he was just tired of keeping secrets. I learned of all of his plans for warhub and it amazed me. How could I have ever thought such bad things of zac, he wants exactly what I want for warhub, he wants it to be something great. I decided to do everything I could to help him.

Then the warhub minecraft server died and I stopped playing minecraft all together. You guys are all awesome even if you annoy the hell out of me when I am on mumble with you guys. I'd like to become more active with the warhub community, I'm going to give it another shot. Hi Tom, I hpe you put all of those donations to good use!

Reputation: ★ 0 | Posts: 🖋 3

posted 3 years ago | last edited by Arc08 (/user/arc08) 3 years ago



@Zacraft210 (http://community.tommytony.com/user/zacraft210) I remember the huge wars we had :D those were the days

Reputation: ★ 0 | Posts: ♦ 3 posted 3 years ago





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I still love pinpointing my joining of the warhub community exactly. I remember clearly that it was the day of the release of Beta 1.5, which according to the Minecraft wiki occurred on April 19, 2011. I started the day loading my AnjoCaido launcher and noticing that it auto-updated to the latest version. Back then, this always scared me because it was so infrequent and I knew nothing about updates except for the fact that it would make playing with my friend on his cracked server impossible until everybody updated. The new changes also scared me. The launcher I used did not inform me of the changelog.

At this time after playing for such a long time, I decided that I should actually pay for Minecraft and gain access to the full launcher. So I go beg my parents for a credit card number and then go off to create a brand new username to purchase the full edition. My original Minecraft Classic account, pikachu714 was registered to a temporary email address because at the time I did not know if I could trust Mojang. In purchasing the game I was scared that my important details might be read by other people online. I thought long and hard (probably 5 minutes) and decided that cmastudios would be a good name. I create my account.

I immediately go brag about this to my friend nicholasntp, and in a matter of hours, he also had a licensed account. Apparently he had been looking into multiplayer servers to join, because as paying members we could now join public servers. The first one he told me about was warhub.tommytony.com (http://warhub.tommytony.com). I ask nothing more and connect for the first time. I was so excited, for the first time I was going on a server that included *strangers!* Little me did not know what to do from there so I demanded my friend to tell me what to do. He tells me to use /mvtp bootcamp so I do. I find him after a bit of walking and we come to find a small hill by the water (maybe? memory is kinda flaky at this stage). We set up camp like we always had by moving in with workbenches and furnaces. I work on digging a mine, which I practice my first mining strategy of digging two-blocks down. After acquiring sustainable resources, I build my first redstone door lock. It was marvelous to me. We lived there for about a week's time real life.

Then as far as I can remember, our shack gets raided, my lock flooded, and chests smashed. I guess it must have not been that bad as I don't remember much resentment. He makes an online friend with limited influence at the time, avense197. Somehow he recommends us and we get access rights to the heaven world. Still not knowing anything about the server community, war, or tommytony, we go out to establish independent houses in the main city right down the path from spawn, in between the hills. He digs far back into the hillside. I get a lot of cobblestone through mining and use it to build a skyscraper, my first vertical construction. It was horribly awesome. After tons of levels up, I see a house accessable from one of my floors. I build a skybridge over to it and explore it. From the signs I determine it belongs to

@pickaxe97 (http://community.tommytony.com/user/pickaxe97) . I never actually encountered any other players in the town until we switch maps for the first time. Maybe it had been abandoned, I don't know. Eventually, everything gets griefed and we switch to the c/s worlds (maybe?).

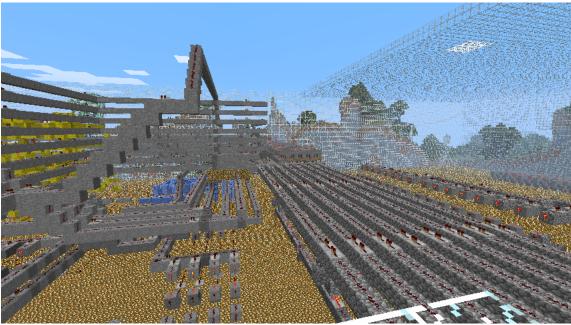
From here my brain jumps to remembering highlights from the server. I set out in c and build my first warzone with nich, an underwater zone based on the use of sponges and boats. I build my first independent warzone, fire-spleef. It was a simple spleef made with a frame and floor entirely of glass, and nettherrack/fire under the first level of glass. Everything I make remains in this bay-like area. I start experimenting with redstone, and build a combination 8-bit array of adders with a series of t-flip-flops in array. It wasn't much, but it also happened to be tommytony's birthday. I decided to dedicate it to him, he appreciated it, and gave me zone-maker. I was thrilled.

Not much happens and the worlds fade to the spawn-over-water made of glass and portals. These included the pvp world, where I spent most of my time in this new era. The pvp world which was marked by Frostorm's (i think) giant obsidian-and-glass world-edited fort in the pvp world, visible from dynmap. Nich started a clan, Clan Creeper. It started with me and him and avense197. Eventually he gets pissed at avense and kicks him out, which starts a leadership fight, creating two clans with the same name in two places. People eventually merge again I think but for a while I am a dual-citizen. We build several bases (legitimately!) which all end up getting griefed. The height of our clan's power featured an underground base/city that resembled the heaven spawn in building density. I practice my web design skills by creating an online private chat (no one told me of HeroChat yet) and website featuring user skins. This gets griefed too. It comes to wraps after avense gets Mod power (I remember working with rand and avense on a decoy town in PvP that day) and we join the stylings of Frostorm by making a giant obsidian base. Remaining highlights include making houses and shops in the city and treating it like a community. I suck my friend Brian in to it temporarily (eventually they leave, they were never suited to a public online community). This PvP world consumed my entire summer. I spent each day logging in to AFK in the latest mob farm I had created, making some mac-and-cheese lunch, and watching some minecraft youtube. I'm a nerd:).

Eventually people migrate to peaceful-survival. As usual I arrive late and move in to an established town. This bores me quickly and I go back to creative. I work on redstone stuff a ton. Sometime around this I get mod. The story goes that I was always quiet about permissions on the server back then, even when my friends constantly begged for mod perms (must've worked, if i'm now the de-facto owner;). So I had experimented with

several of my own servers around this point (the history bleeds together, I can barely differentiate). People were bitching about lag all day. I had learned of the <code>/stoplag</code> command, so I suggested it to Nalat, a new mod, to quell the population. Little did I know it would slaughter all the animals in survival and fully break redstone. So Nalat is freaking out, so I freak out too (understandably). I do some googlin' and learn of <code>/stoplag-c</code>. I tell him this and he runs it and it fixes everything. He appears to be very grateful and lets on to tommy about my intelligence. Tommy gives me mod (but warns me that it will anger nich). Immediately I expand my redstone land and really start to join the community and make new friends. Greybeard gets created like immediately after my promotion.

Then this (http://www.minecraftforum.net/forums/minecraft-discussion/redstone-discussion-and/331625-warpu-a-minecraft-computer) happens:



(http://i52.tinypic.com/34t4ymd.png)

Also just realized this happened fall of '11. Holy crap, this all happened in one year? Mah gawd. Grin gets his computer fixed and we waste our lives right up til the end of summer-break making a CPU. Yup.

Summer must have been so eventful I completely forgot what happened in the fall. I remember the first Warhub X-mas I celebrated (marked by people bitching about 2012 mayan calendar stuff). I think I start working on plugins. New Year's happens. Karma gets released. Before I even log on, the zeakle/avense197 greybeard event happens (great foreshadow for the next few years).

Around now, Zacraft210 appears! Right in time too. My real-life runs south due to disagreements amongst my friends that drag me into their struggle. I lacked the support of long-held friends for a while. This causes me to hang out with the warhubians more and more until minecraft is essentially my entire life. Yeah, thank all of you for helping me so much.

My brain mushes the dates severely now. I remember the various great spawns of Zacraft and the crew and all the fun warzones. But the main thing I remember is the sad part - the politics, the decline in people. I'm going to cut my main dialogue now as Zac goes over it in detail above. A big reason that I mush things now is because I spend most of my Minecraft time with the people who emigrate to the cmaserver, which starts in 1.7 publicly and then resets several times in 1.0, eventually landing on the flat world of today. There were several friendships established there and many adventures playing factions-survive and various gamemodes and custom maps. I hung out with old friends I reconnected with online. I won't describe this much here because this is Warhub and not cmaserver forum, but I remember lots of things as vividly as my descriptions above.

The non-minecraft events of this time in the community are awesome. I can't describe them because we repeated the adventures so many times though. I could talk a lot about the survival worlds that we went through on the main server but I'm too exhausted from the nostalgia now. Maybe I should get a commission for a book (heh). (remember the Warhub boxed-set anybody?) I remember a lot about the plugins I made for automation of the server and taking over the maintainer-ship of War.

I will comment on my dis-involvement from the community in the past couple years. I'm still doing now what I did last year the same time, participating in school robotics. That drains all my free time. I gained back the support of my friends and talk to them a lot. Next year I'll be enrolled in 5 weighted classes so good luck catching me then. Now i've been writing for like two hours and it's 11h12 and i still haven't done my homework so I will be going now.

Remember:

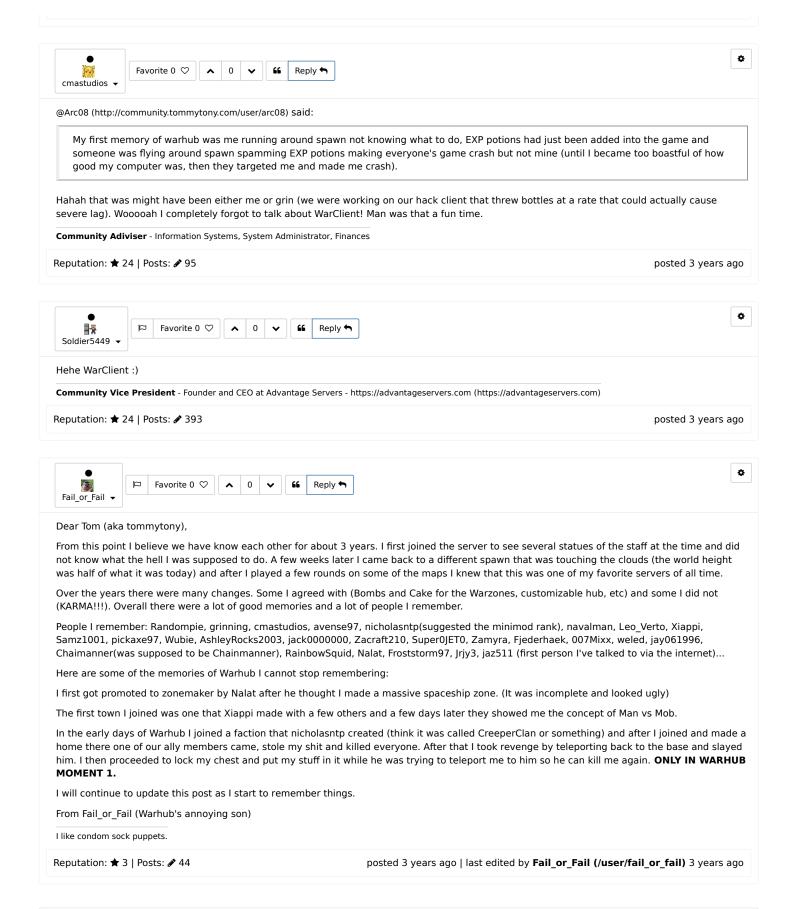
I love all of you guys to the fullest of my heart.

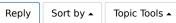
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YOU (https://plus.google.com/108474809085156197700/posts) (https://www.youtube.com/user/TGCTeamWar/)

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